



Year 1

Paws Claws and Whiskers

Soft fur, sharp claws and twitching whiskers...What's your favourite animal? One that meows? One that barks? Or maybe one that scurries and slithers?

Maths: The children will be learning about counting to 20 using number lines and arrays; comparing numbers through the language of more, fewer, less and most; ordering numbers by investigating greatest and smallest; addition and subtraction within 20; and measuring length.

Music: Children will be learning to create different rhythms and beats using their body parts and other music instruments.

English: Children will be exploring non-fiction books about animals. They will learn how to make notes, captions, ask questions, describe animal features/locations and use this to create an animal fact file. They will also read a traditional tale about a leopard that gained his spots. They will use this as a scaffold to create their own ideas onto a visual story map about a different animal. Then they will write their own story.

Art & Design: Children will be observing and drawing animals inspired by Henri Rousseau, creating prints and collages of animal patterns. We will also be doing sunset silhouette paintings.

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RE: Our R.E. topic next half term will be "Changing mood of Easter." We will also be rehearsing and performing our Easter Play.

Physical development: children will be focusing on invasion games this term. They will become familiar with different shaped and size balls, ways to pass and receive a ball as well as throwing and catching other objects such as bean bags. Children should be able to recognise how their bodies feel when they are active.

Science: In Science, we will be looking at classifying animals by their diets (carnivores, omnivores and herbivores) and habitats. We will be investigating where 'Big Cats' live. This will be linked to our Geography topic of Maps.

Computing: Children will be focussing on planning, testing and debugging a simple algorithm. They will look at a simple set of instructions (directions left and right) to move an object in the programme 2Code.

Geography: children will be using and making maps by describing the physical features they see. They will create their own imaginary map of a zoo.

Homework: Please see Class Dojo for weekly homework newsletters uploaded every Friday.



Year 2

Bounce

Throw it, catch it, roll it and bounce it! **BOING, BOING, BOING!** Up and down and side to side. Can you catch the bouncing ball? Can you bounce too? Jump like a horse, leap like a frog or kick like a kangaroo? How many bounces can you do?

Maths:

Geometry: properties of shape and symmetry.

Money: coin/note identification and value; adding and subtracting different amounts

Measure: length and capacity in standard units

Data Handling: pictograms and tally charts

Word problems supporting the above including division and multiplication

Physical development: Children will be focusing on invasion games. They will be doing this by consolidating and improving on the quality of their skills. Improve their ability to apply tactics, work cooperatively in small groups and recognise how to improve a small game activity.

Computing: Children will focus on using a software programme called 'Scratch' to give a character (sprite) a set of instructions (algorithm). They will predict the outcome and test to see if changes need to be made (debugging).

Art & Design:

Create a painting using different types of balls to investigate a different medium that Jackson Pollock could have used to create modern art work.



Science: Forces – Everyday materials – children will make putty and investigate how far it can stretch before it breaks; they will compare the properties of different materials and sort them according to how the shape can be changed.

Everyday materials – Children will learn about the basic needs of survival. They will learn about food chains, exercise and personal hygiene

Homework: Please see weekly homework newsletters given out every Friday.

English:

Children will be learning a poem about a sporty grandmother, then use the model and structure to create their own rhyming poem. They will read a book about a disaster at sports day and then write a description of the main character. This will lead to the development of a new character description focusing on adjectives and extended sentences. The unit of work will end with the children creating a leaflet about sports.

History:

Research a famous sporting personality and use to create a presentation. This will be linked to the English Leaflet work about sports.

RE: Children will learn about special books. They will say what the bible means to Christians and explore books from different religions. They will also identify the questions that make them wonder?

Music: Children will be learning to 'find' their Singing Voice by learning a number of songs. They will also learn to pitch match.

